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Administrative Stuff

1. Upcoming Deadlines:

Project Proposal: Feb 20

2. Interesting talks line-up after the reading week!

Still Remember the cake?

"Pure" Reinforcement Learning (cherry)

- The machine predicts a scalar reward given once in a while.
- A few bits for some samples

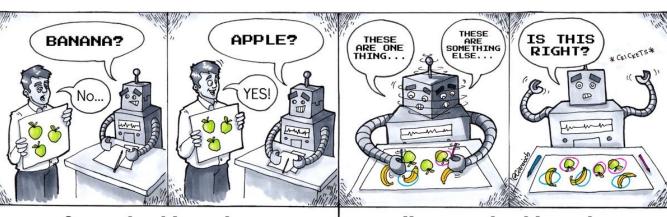
Supervised Learning (icing)

- ▶ The machine predicts a category or a few numbers for each input
- Predicting human-supplied data
- ▶ 10→10,000 bits per sample

Unsupervised/Predictive Learning (cake)

- The machine predicts any part of its input for any observed part.
- Predicts future frames in videos
- Millions of bits per sample
 - (Yes, I know, this picture is slightly offensive to RL folks. But I'll make it up)

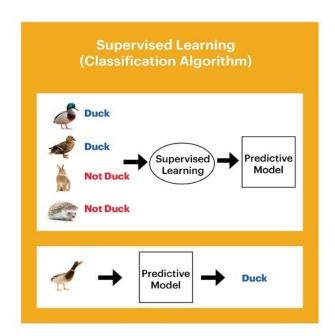


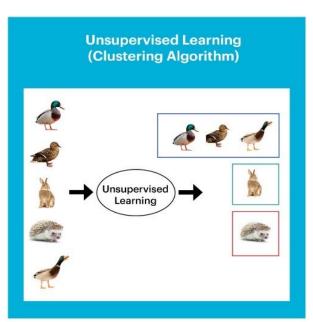


Supervised Learning

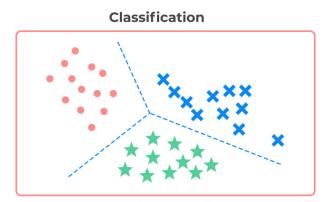
Unsupervised Learning

Source: https://medium.com/data-solstice/wait-machines-can-learn-part-2-25e5d642652f

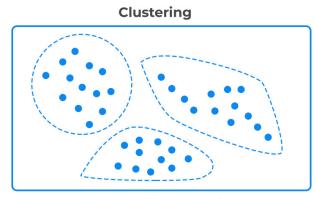




Western Digital.



Supervised learning



Unsupervised learning

	Supervised Learning	Unsupervised Learning		
Discrete	classification or categorization	clustering		
Continuous	regression	dimensionality reduction		

Motivating Examples of Unsupervised Learning

- Some examples of situations where you would use unsupervised learning:
 - ▶ You want to understand how a scientific field has changed over time. You want to take a large database of papers and model how the distribution of topics changes from year to year. But what are the topics?
 - ▶ You are a biologist studying animal behaviour, so you want to infer a high-level description of their behaviour from video. You don't know the set of behaviour ahead of time.
 - ▶ You want to reduce your energy consumption, so you take a time series of your energy consumption over time, and try to break it down into separate components (when refrigerator, washing machine, etc. were operating or not).
- Common theme: you have some data, and you want to infer the structure underlying the data.
- This structure is latent, which means it is not observed.

Clustering: Informal Goals

Goal: Automatically partition unlabeled data into groups of similar datapoints.

Question: When and why would we want to do this?

Useful for:

- Automatically organizing data.
- Understanding hidden structure in data.
- Preprocessing for further analysis.
 - Representing high-dimensional data in a low-dimensional space (e.g., for visualization purposes).

Clustering: Applications

Cluster news articles or web pages or search results by topic.



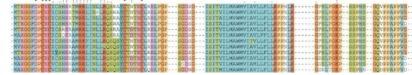




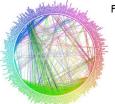


Cluster protein sequences by function or genes according to expression profile.

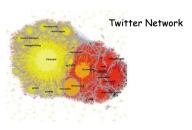
Prome.



Cluster users of social networks by interest (community detection).

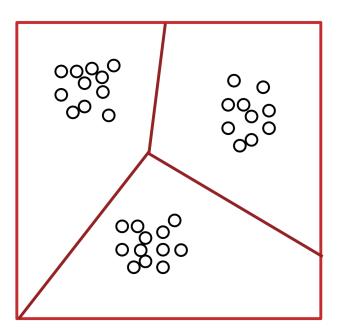


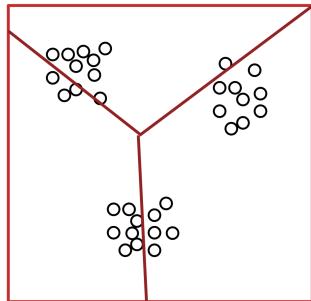
Facebook network



What is a good clustering?

Question: Which of these partitions is "better"?



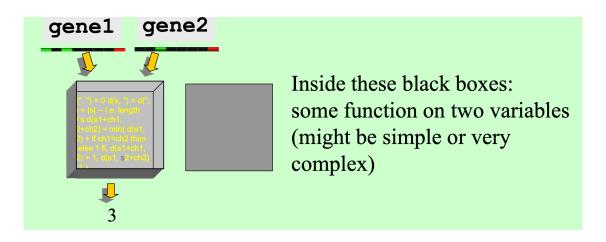


Clustering: Distance Measures

Definition: Let O_1 and O_2 be two objects from the universe of possible objects. The distance (dissimilarity) between O_1 and O_2 is a real number denoted by $D(O_1, O_2)$



Clustering: Distance Measures



A few examples:

$$d(x,y) = \sqrt{\sum_{i} (x_i - y_i)^2}$$

• Euclidian distance

• Correlation coefficient
$$\sum_{i} (x_i - \mu_x)(y_i - \mu_y)$$
$$s(x,y) = \frac{1}{\sigma_x \sigma_y}$$

- Similarity rather than distance
- Can determine similar trends

Desirable Properties of Distance Measures

- Scalability (in terms of both time and space)
- Ability to deal with different data types
- Minimal requirements for domain knowledge to determine input parameters
- Interpretability and usability

Optional

- Incorporation of user-specified constraints

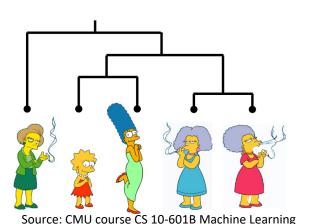
Two Types of Clustering

- **Partitional algorithms:** Construct various partitions and then evaluate them by some criterion
- Hierarchical algorithms: Create a hierarchical decomposition of the set of objects using some criterion (focus of this class)

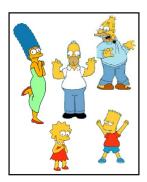
Bottom up or top down

Top down

Hierarchical



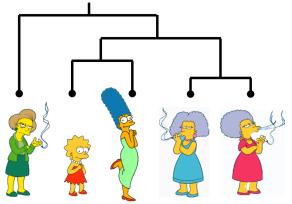
Partitional





The number of dendrograms with n leafs = $(2n-3)!/[(2^{(n-2)})(n-2)!]$

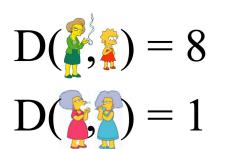
Number of Leafs 2 3 4 5	Number of Possible Dendrograms 1 3 15 105
10	34,459,425



Source: CMU course CS 10-601B Machine Learning

Bottom-Up (agglomerative): Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.

We begin with a distance matrix which contains the distances between every pair of objects in our database.



٨			\{\tag{2}\}		
	0	8	8	7	7
		0	2	4	4
			0	3	3
				0	1
A A					0

Bottom-Up (agglomerative):

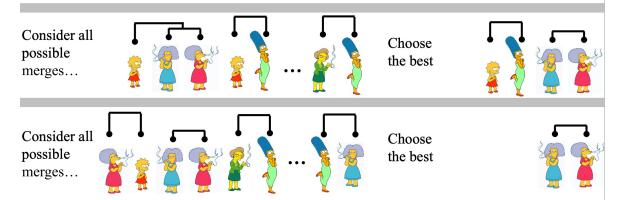
Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.





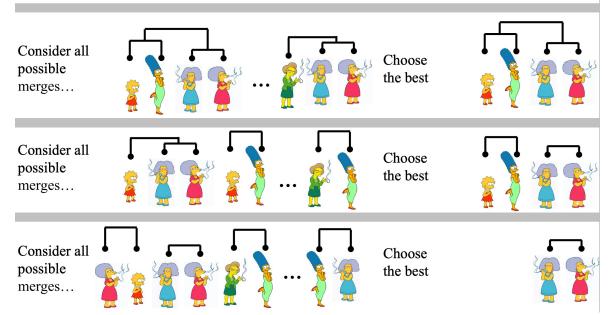
(How to) Hierarchical Clustering Bottom-Up (agglomerative):

Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.



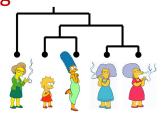
(How to) Hierarchical Clustering **Bottom-Up (agglomerative):**

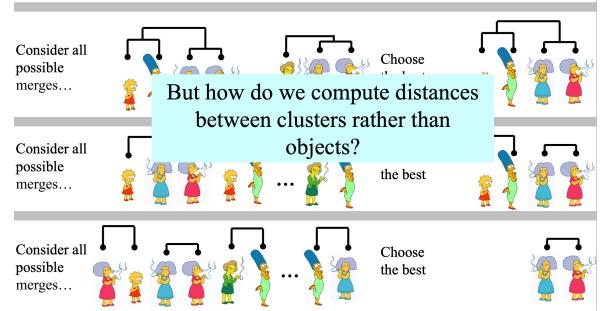
Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.



Bottom-Up (agglomerative):

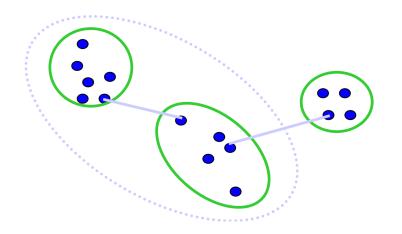
Starting with each item in its own cluster, find the best pair to merge into a new cluster. Repeat until all clusters are fused together.





Computing distance between clusters: Single Link

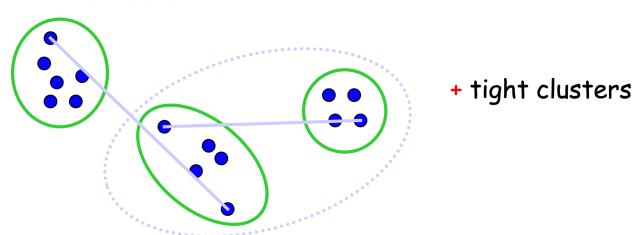
• cluster distance = distance of two closest members in each class



 Potentially long and skinny clusters

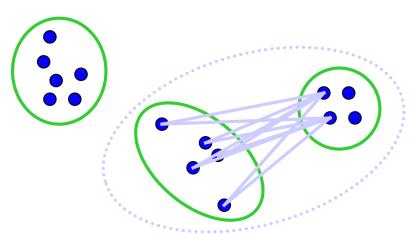
Computing distance between clusters: Complete Link

• cluster distance = distance of two farthest members



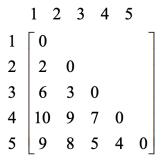
Computing distance between clusters: Average Link

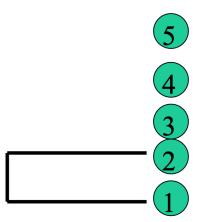
 cluster distance = average distance of all pairs



the most widely used measure

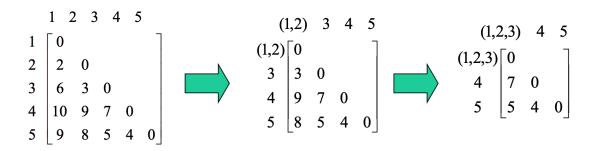
Robust against noise





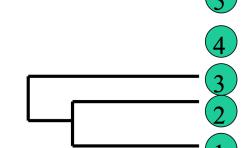
$$\begin{aligned} d_{(1,2),3} &= \min\{d_{1,3}, d_{2,3}\} = \min\{6,3\} = 3\\ d_{(1,2),4} &= \min\{d_{1,4}, d_{2,4}\} = \min\{10,9\} = 9\\ d_{(1,2),5} &= \min\{d_{1,5}, d_{2,5}\} = \min\{9,8\} = 8 \end{aligned}$$

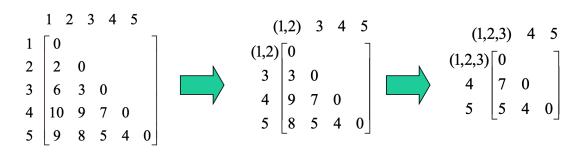
4



$$d_{(1,2,3),4} = \min\{d_{(1,2),4}, d_{3,4}\} = \min\{9,7\} = 7$$

$$d_{(1,2,3),5} = \min\{d_{(1,2),5}, d_{3,5}\} = \min\{8,5\} = 5$$





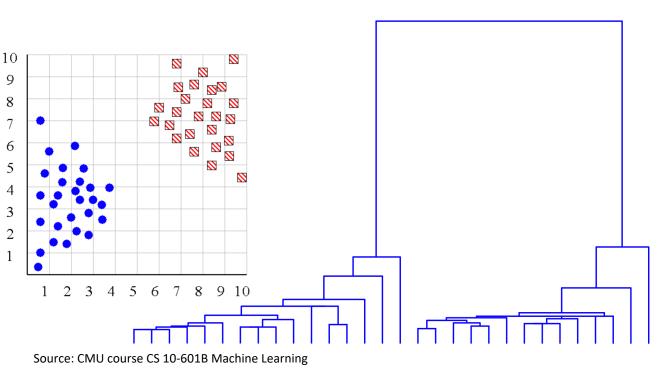
$$d_{(1,2,3),(4,5)} = \min\{d_{(1,2,3),4},d_{(1,2,3),5}\} = 5$$

Summary: Hierarchical Clustering

- No need to specify the number of clusters in advance.
- Hierarchical structure maps nicely onto human intuition for some domains
- They do not scale well: time complexity of at least $O(n^2)$, where n is the number of total objects.
- Like any heuristic search algorithms, local optima are a problem.
- Interpretation of results is (very) subjective.

How many clusters?

In some cases we can determine the "correct" number of clusters. However, things are rarely this clear cut, unfortunately.

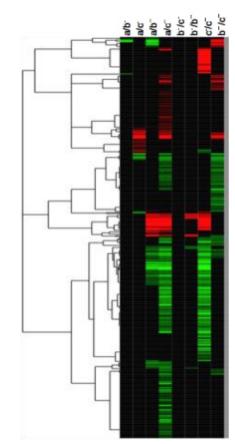


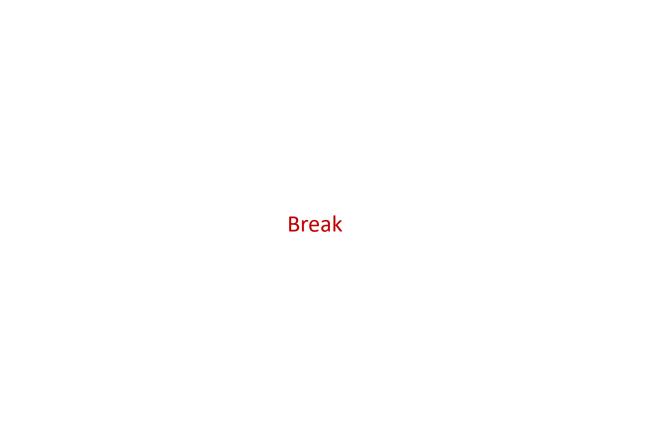
How many clusters?

The single isolated branch is suggestive of a data point that is very different to all others Outlier

Hierarchical Clustering for RNA-seq data

- Microarrays measures the activities of all genes in different conditions
- Clustering genes can help determine new functions for unknown genes





K-means

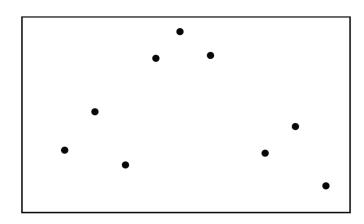
- Nonhierarchical, each instance is placed in exactly one of K non-overlapping clusters.
- Since the output is only one set of clusters the user has to specify the desired number of clusters K.







K-means: Setup



- Assume that the data points $\{\mathbf{x}^{(1)}, \dots, \mathbf{x}^{(N)}\}\$ live in an Euclidean space, i.e., $\mathbf{x}^{(n)} \in \mathbb{R}^D$.
- \bullet Assume that each data point belongs to one of K clusters
- Assume that the data points from same cluster are similar, i.e., close in Euclidean distance.
- How can we identify those clusters and the data points that belong to each cluster?

K-means: Objectives

Let's formulate this as an optimization problem

- K-means Objective:
 - Find cluster centres $\{\mathbf{m}_k\}_{k=1}^K$ and assignments $\{\mathbf{r}^{(n)}\}_{n=1}^N$ to minimize the sum of squared distances of data points $\{\mathbf{x}^{(n)}\}$ to their assigned cluster centres
 - ▶ Data sample n = 1, ..., N: $\mathbf{x}^{(n)} \in \mathbb{R}^D$ (observed),
 - Cluster centre k = 1, ..., K: $\mathbf{m}_k \in \mathbb{R}^D$ (not observed),
 - Responsibilities: Cluster assignment for sample n: $\mathbf{r}^{(n)} \in \mathbb{R}^K$ 1-of-K encoding (not observed)
- Mathematically:

$$\min_{\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}} J\left(\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}\right) = \min_{\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}} \sum_{n=1}^{N} \sum_{k=1}^{K} r_k^{(n)} \left\|\mathbf{m}_k - \mathbf{x}^{(n)}\right\|^2,$$

where $r_k^{(n)} = \mathbb{I}\{\mathbf{x}^{(n)} \text{ is assigned to cluster } k\}$, e.g., $\mathbf{r}^{(n)} = [0, \dots, 1, \dots, 0]^{\top}$.

• Finding an optimal solution is an NP-hard problem!

• Optimization problem:

$$\min_{\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}} \sum_{n=1}^{N} \underbrace{\sum_{k=1}^{K} r_k^{(n)} \left\| \mathbf{m}_k - \mathbf{x}^{(n)} \right\|^2}_{\text{distance between } \mathbf{x}^{(n)}}$$

- Since $r_k^{(n)} = \mathbb{I}\{\mathbf{x}^{(n)} \text{ is assigned to cluster } k\}$ (e.g., $\mathbf{r}^{(n)} = [0, \dots, 1, \dots, 0]^{\top}$), the inner sum is over K terms but only one of them is non-zero.
- For example, if data point $\mathbf{x}^{(n)}$ is assigned to cluster k = 3, then $\mathbf{r}^n = [0, 0, 1, 0, ...]$ and

$$\sum_{k=1}^{K} r_k^{(n)} \left\| \mathbf{m}_k - \mathbf{x}^{(n)} \right\|^2 = \left\| \mathbf{m}_3 - \mathbf{x}^{(n)} \right\|^2.$$

Optimization problem:

$$\min_{\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}} \sum_{n=1}^{N} \sum_{k=1}^{K} r_k^{(n)} \left\| \mathbf{m}_k - \mathbf{x}^{(n)} \right\|^2$$

- Problem is hard when minimizing jointly over the parameters $\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}.$
- But if we fix one and minimize over the other, then it becomes easy.
- Doesn't guarantee the same solution!

Optimization problem:

$$\min_{\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\}} \sum_{n=1}^{N} \sum_{k=1}^{K} r_k^{(n)} ||\mathbf{m}_k - \mathbf{x}^{(n)}||^2$$

- Note:
 - ▶ If we fix the centres $\{\mathbf{m}_k\}$, we can easily find the optimal assignments $\{\mathbf{r}^{(n)}\}$ for each sample n

$$\min_{\mathbf{r}^{(n)}} \sum_{k=1}^{K} r_k^{(n)} \left\| \mathbf{m}_k - \mathbf{x}^{(n)} \right\|^2.$$

▶ Assign each point to the cluster with the nearest centre

$$r_k^{(n)} = \begin{cases} 1 & \text{if } k = \arg\min_j \|\mathbf{x}^{(n)} - \mathbf{m}_j\|^2 \\ 0 & \text{otherwise} \end{cases}$$

▶ E.g. if $\mathbf{x}^{(n)}$ is assigned to cluster \hat{k} ,

$$\mathbf{r}^{(n)} = \underbrace{[0,0,...,1,...,0]^{\top}}_{\text{Only }\hat{k}\text{-th entry is 1}}$$

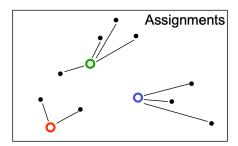
- If we fix the assignments $\{\mathbf{r}^{(n)}\}$, then we can easily find optimal centres $\{\mathbf{m}_k\}$
 - Set each cluster's centre to the average of its assigned data points: For l = 1, 2, ..., K

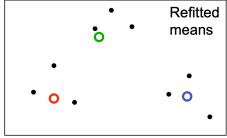
$$0 = \frac{\partial}{\partial \mathbf{m}_l} \sum_{n=1}^{N} \sum_{k=1}^{K} r_k^{(n)} ||\mathbf{m}_k - \mathbf{x}^{(n)}||^2$$
$$= 2 \sum_{n=1}^{N} r_l^{(n)} (\mathbf{m}_l - \mathbf{x}^{(n)}) \implies \mathbf{m}_l = \frac{\sum_n r_l^{(n)} \mathbf{x}^{(n)}}{\sum_n r_l^{(n)}}$$

- Let's alternate between minimizing $J(\{\mathbf{m}_k\}, \{\mathbf{r}^{(n)}\})$ with respect to $\{\mathbf{m}_k\}$ and $\{\mathbf{r}^{(n)}\}$
- This is called alternating minimization.

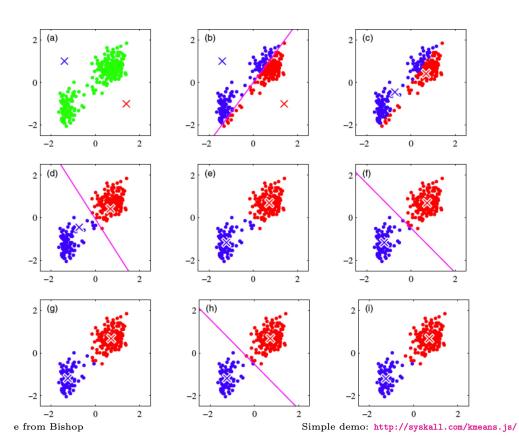
High level overview of algorithm:

- Initialization: randomly initialize cluster centres
- The algorithm iteratively alternates between two steps:
 - ► Assignment step: Assign each data point to the closest cluster
 - ▶ Refitting step: Move each cluster centre to the mean of the data assigned to it

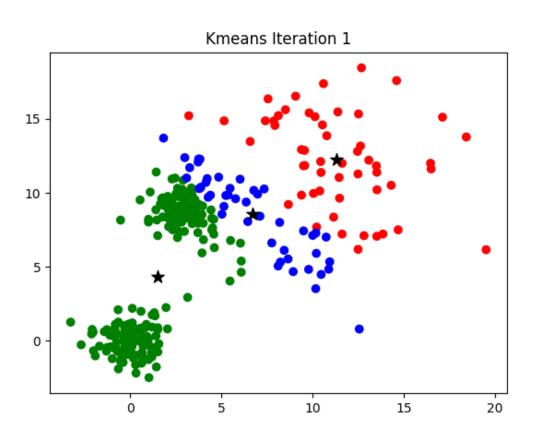




K-means : Example



K-means : Example



K-means: Algorithms

- Initialization: Set K cluster means $\mathbf{m}_1, \dots, \mathbf{m}_K$ to random values
- Repeat until convergence (until assignments do not change):
 - ▶ Assignment: Optimize J w.r.t. $\{\mathbf{r}\}$: Each data point $\mathbf{x}^{(n)}$ assigned to nearest centre

$$\hat{k}^{(n)} = \arg\min_{k} ||\mathbf{m}_k - \mathbf{x}^{(n)}||^2$$

and Responsibilities (1-hot or 1-of-K encoding)

$$r_k^{(n)} = \mathbb{I}\{\hat{k}^{(n)} = k\} \text{ for } k = 1, .., K$$

▶ Refitting: Optimize J w.r.t. {m}: Each centre is set to mean of data assigned to it

$$\mathbf{m}_k = rac{\sum_n r_k^{(n)} \mathbf{x}^{(n)}}{\sum_n r_k^{(n)}}.$$

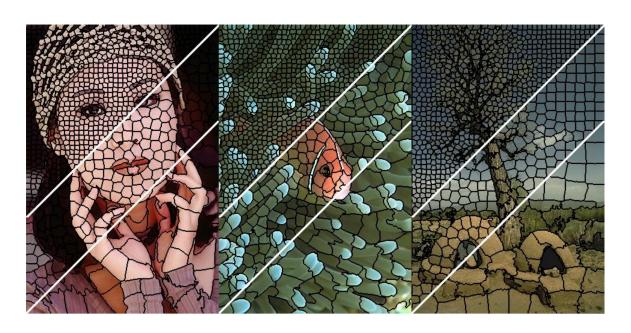
K-means: Applications



Figure from Bishop

- Given image, construct "dataset" of pixels represented by their RGB pixel intensities
- Run k-means, replace each pixel by its cluster centre

K-means : Applications



- Given image, construct "dataset" of pixels, represented by their RGB pixel intensities and grid locations
- Run k-means (with some modifications) to get superpixels

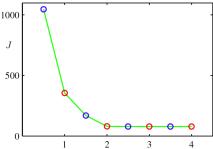
K-means: Potential Issues

- Why does update set \mathbf{m}_k to mean of assigned points?
- What if we used a different distance measure?
- How can we choose the best distance?
- How to choose K?
- Will it converge?

Hard cases – unequal spreads, non-circular spreads, in-between points

K-means: Potential Issues

- K-means algorithm reduces the cost at each iteration.
 - \triangleright Whenever an assignment is changed, the sum squared distances J of data points from their assigned cluster centres is reduced.
 - \triangleright Whenever a cluster centre is moved, J is reduced.
- Test for convergence: If the assignments do not change in the assignment step, we have converged (to at least a local minimum).
- This will always happen after a finite number of iterations, since the number of possible cluster assignments is finite

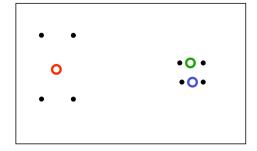


• K-means cost function after each assignment step (blue) and refitting step (red). The algorithm has converged after the third refitting step.

K-means: Potential Issues

- The objective J is non-convex (so coordinate descent on J is not guaranteed to converge to the global minimum)
- There is nothing to prevent k-means getting stuck at local minima.
- We could try many random starting points

A bad local optimum



- Next: probabilistic formulation of clustering
- We need a sensible measure of what it means to cluster the data well
 - ► This makes it possible to judge different methods
 - ▶ It may help us decide on the number of clusters
- An obvious approach is to imagine that the data was produced by a generative model
 - ► Then we adjust the model parameters using maximum likelihood i.e. to maximize the probability that it would produce exactly the data we observed

- We'll be working with the following generative model for data \mathcal{D}
- \bullet Assume a datapoint **x** is generated as follows:
 - ▶ Choose a cluster z from $\{1, ..., K\}$ such that $p(z = k) = \pi_k$
 - Given z, sample x from a Gaussian distribution $\mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_z, \mathbf{I})$
- Can also be written:

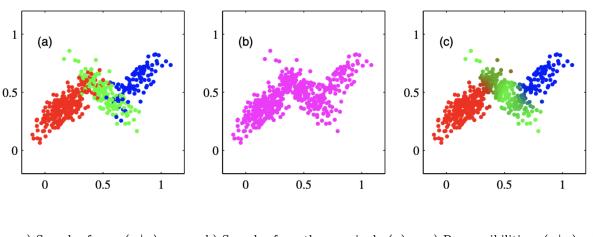
$$p(z = k) = \pi_k$$
$$p(\mathbf{x}|z = k) = \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \mathbf{I})$$

- This defines joint distribution $p(z, \mathbf{x}) = p(z)p(\mathbf{x}|z)$ with parameters $\{\pi_k, \boldsymbol{\mu}_k\}_{k=1}^K$
- The marginal of **x** is given by $p(\mathbf{x}) = \sum_{z} p(z, \mathbf{x})$
- $p(z = k | \mathbf{x})$ can be computed using Bayes rule

$$p(z = k|\mathbf{x}) = \frac{p(\mathbf{x} \mid z = k)p(z = k)}{p(\mathbf{x})}.$$

This tells us the probability that \mathbf{x} comes from the k^{th} cluster.

• 500 points drawn from a mixture of 3 Gaussians.



- a) Samples from $p(\mathbf{x} \mid z)$
- b) Samples from the marginal $p(\mathbf{x})$
- c) Responsibilities $p(z \mid \mathbf{x})$

- How should we choose the parameters $\{\pi_k, \boldsymbol{\mu}_k\}_{k=1}^K$?
- Maximum likelihood principle: choose parameters to maximize likelihood of observed data
- We don't observe the cluster assignments z, we only see the data \mathbf{x}
- Given data $\mathcal{D} = \{\mathbf{x}^{(n)}\}_{n=1}^{N}$, choose parameters to maximize:

$$\log p(\mathcal{D}) = \sum_{n=1}^{N} \log p(\mathbf{x}^{(n)})$$

• We can find $p(\mathbf{x})$ by marginalizing out z:

$$p(\mathbf{x}) = \sum_{k=1}^{K} p(z = k, \mathbf{x}) = \sum_{k=1}^{K} p(z = k) p(\mathbf{x}|z = k)$$

Gaussian Mixture Model (GMM)

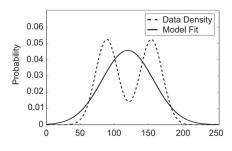
What is $p(\mathbf{x})$?

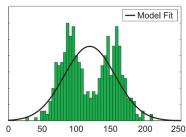
$$p(\mathbf{x}) = \sum_{k=1}^{K} p(z=k) p(\mathbf{x}|z=k) = \sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \mathbf{I})$$

- This distribution is an example of a Gaussian Mixture Model (GMM), and π_k are known as the mixing coefficients
- In general, we would have different covariance for each cluster, i.e., $p(\mathbf{x} | z = k) = \mathcal{N}(\mathbf{x} | \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$. For this lecture, we assume $\boldsymbol{\Sigma}_k = \mathbf{I}$ for simplicity.
- If we allow arbitrary covariance matrices, GMMs are **universal** approximators of densities (if you have enough Gaussians). Even diagonal GMMs are universal approximators.

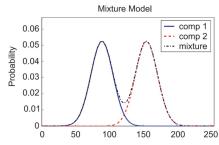
Gaussian Mixture Model (GMM)

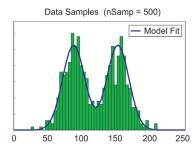
• If you fit one Gaussian distribution to data:





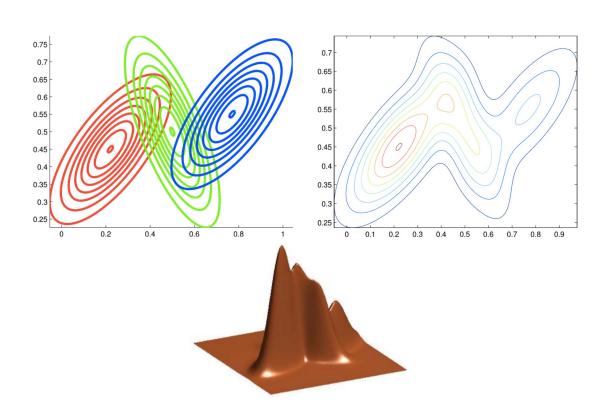
• Now, we are trying to fit a GMM with K=2:





[Slide credit: K. Kutulakos]

Gaussian Mixture Model (GMM)





Maximum likelihood objective:

$$\log p(\mathcal{D}) = \sum_{n=1}^{N} \log p(\mathbf{x}^{(n)}) = \sum_{n=1}^{N} \log \left(\sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}^{(n)} | \boldsymbol{\mu}_k, \mathbf{I}) \right)$$

- How would you optimize this w.r.t. parameters $\{\pi_k, \boldsymbol{\mu}_k\}$?
 - ▶ No closed-form solution when we set derivatives to 0
 - ▶ Difficult because sum inside the log
- One option: gradient ascent. Can we do better?
- Can we have a closed-form update?



• Observation: if we knew $z^{(n)}$ for every $\mathbf{x}^{(n)}$, (i.e. our dataset was $\mathcal{D}_{\text{complete}} = \{(z^{(n)}, \mathbf{x}^{(n)})\}_{n=1}^{N}$) the maximum likelihood problem is easy:

$$\begin{split} \log p(\mathcal{D}_{\text{complete}}) &= \sum_{n=1}^{N} \log p(z^{(n)}, \mathbf{x}^{(n)}) \\ &= \sum_{n=1}^{N} \log p(\mathbf{x}^{(n)}|z^{(n)}) + \log p(z^{(n)}) \\ &= \sum_{n=1}^{N} \sum_{k=1}^{K} \mathbb{I}\{z^{(n)} = k\} \left(\log \mathcal{N}(\mathbf{x}^{(n)}|\boldsymbol{\mu}_k, \mathbf{I}) + \log \pi_k \right) \end{split}$$



$$\log p(\mathcal{D}_{\text{complete}}) = \sum_{n=1}^{N} \sum_{k=1}^{K} \mathbb{I}\{z^{(n)} = k\} \left(\log \mathcal{N}(\mathbf{x}^{(n)}|\boldsymbol{\mu}_{k}, \mathbf{I}) + \log \pi_{k}\right)$$

- We have been optimizing something similar for Naive bayes classifiers
- By maximizing $\log p(\mathcal{D}_{\text{complete}})$, we would get this:

$$\hat{\boldsymbol{\mu}}_{k} = \frac{\sum_{n=1}^{N} \mathbb{I}\{z^{(n)} = k\} \mathbf{x}^{(n)}}{\sum_{n=1}^{N} \mathbb{I}\{z^{(n)} = k\}} = \text{class means}$$

$$\hat{\boldsymbol{\pi}}_{k} = \frac{1}{N} \sum_{n=1}^{N} \mathbb{I}\{z^{(n)} = k\} = \text{class proportions}$$

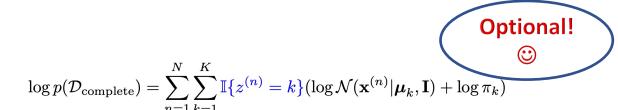


- We haven't observed the cluster assignments $z^{(n)}$, but we can compute $p(z^{(n)}|\mathbf{x}^{(n)})$ using Bayes rule
- Conditional probability (using Bayes rule) of z given x

$$p(z = k|\mathbf{x}) = \frac{p(z = k)p(\mathbf{x}|z = k)}{p(\mathbf{x})}$$

$$= \frac{p(z = k)p(\mathbf{x}|z = k)}{\sum_{j=1}^{K} p(z = j)p(\mathbf{x}|z = j)}$$

$$= \frac{\pi_k \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_k, \mathbf{I})}{\sum_{j=1}^{K} \pi_j \mathcal{N}(\mathbf{x}|\boldsymbol{\mu}_j, \mathbf{I})}$$



- We don't know the cluster assignments $\mathbb{I}\{z^{(n)}=k\}$ (they are our latent variables), but we know their expectation $\mathbb{E}[\mathbb{I}\{z^{(n)} = k\} \mid \mathbf{x}^{(n)}] = p(z^{(n)} = k \mid \mathbf{x}^{(n)}).$
- If we plug in $r_k^{(n)} = p(z^{(n)} = k | \mathbf{x}^{(n)})$ for $\mathbb{I}\{z^{(n)} = k\}$, we get:

$$\sum_{k=1}^{N} \sum_{k=1}^{K} r_k^{(n)} (\log \mathcal{N}(\mathbf{x}^{(n)} | \boldsymbol{\mu}_k, \mathbf{I}) + \log \pi_k)$$

• This is still easy to optimize! Solution is similar to what we have seen:

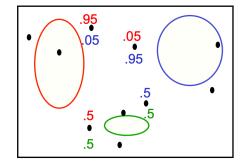
$$\hat{\boldsymbol{\mu}}_k = \frac{\sum_{n=1}^N r_k^{(n)} \mathbf{x}^{(n)}}{\sum_{n=1}^N r_k^{(n)}} \qquad \hat{\pi}_k = \frac{\sum_{n=1}^N r_k^{(n)}}{N}$$

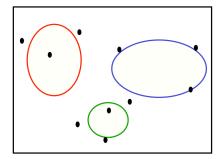
• Note: this only works if we treat $r_k^{(n)} = \frac{\pi_k \mathcal{N}(\mathbf{x}^{(n)}|\boldsymbol{\mu}_k, \mathbf{I})}{\sum_{i=1}^K \pi_i \mathcal{N}(\mathbf{x}^{(n)}|\boldsymbol{\mu}_i, \mathbf{I})}$ as fixed.

treat
$$r_k^{(n)} = \frac{\pi_k \mathcal{N}(\mathbf{x}^{(n)} | \boldsymbol{\mu}_k, \mathbf{I})}{\sum_{k=1}^{K} \pi_k \mathcal{N}(\mathbf{x}^{(n)} | \boldsymbol{\mu}_k, \mathbf{I})}$$
 as fi



- This motivates the Expectation-Maximization algorithm, which alternates between two steps:
 - 1. E-step: Compute the posterior probabilities $r_k^{(n)} = p(z^{(n)} = k|\mathbf{x}^{(n)})$ given our current model, i.e., how much do we think a cluster is responsible for generating a datapoint.
 - 2. M-step: Use the equations on the last slide to update the parameters, assuming $r_k^{(n)}$ are held fixed change the parameters of each Gaussian to maximize the probability that it would generate the data it is currently responsible for.





Optional!

- Initialize the means $\hat{\boldsymbol{\mu}}_k$ and mixing coefficients $\hat{\pi}_k$
- Iterate until convergence:
 - **E**-step: Evaluate the responsibilities $r_k^{(n)}$ given current parameters

$$r_k^{(n)} = p(z^{(n)} = k | \mathbf{x}^{(n)}) = \frac{\hat{\pi}_k \mathcal{N}(\mathbf{x}^{(n)} | \hat{\boldsymbol{\mu}}_k, \mathbf{I})}{\sum_{j=1}^K \hat{\pi}_j \mathcal{N}(\mathbf{x}^{(n)} | \hat{\boldsymbol{\mu}}_j, \mathbf{I})} = \frac{\hat{\pi}_k \exp\{-\frac{1}{2} \| \mathbf{x}^{(n)} - \hat{\boldsymbol{\mu}}_k \|^2\}}{\sum_{j=1}^K \hat{\pi}_j \exp\{-\frac{1}{2} \| \mathbf{x}^{(n)} - \hat{\boldsymbol{\mu}}_j \|^2\}}$$

▶ M-step: Re-estimate the parameters given current responsibilities

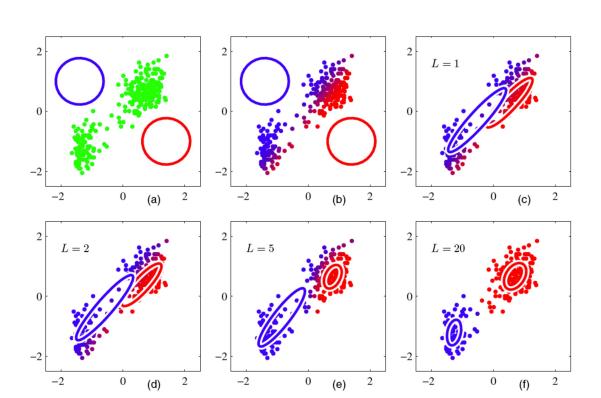
$$\hat{\boldsymbol{\mu}}_k = \frac{1}{N_k} \sum_{n=1}^N r_k^{(n)} \mathbf{x}^{(n)}$$

$$\hat{\boldsymbol{\pi}}_k = \frac{N_k}{N} \text{ with } N_k = \sum_{k=1}^N r_k^{(n)}$$

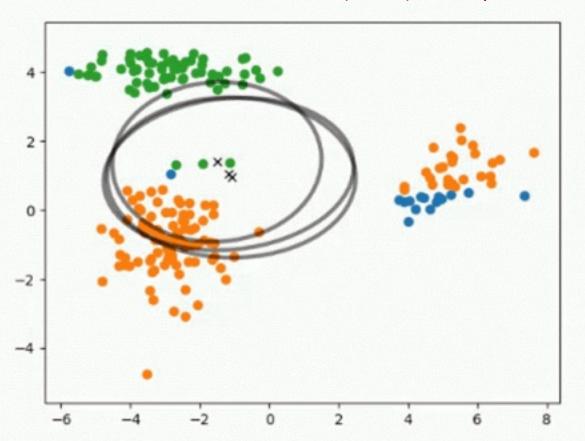
► Evaluate log likelihood and check for convergence

$$\log p(\mathcal{D}) = \sum_{n=1}^{N} \log \left(\sum_{k=1}^{K} \hat{\pi}_k \mathcal{N}(\mathbf{x}^{(n)} | \hat{oldsymbol{\mu}}_k, \mathbf{I})
ight)$$

Gaussian Mixture Model (GMM): Example



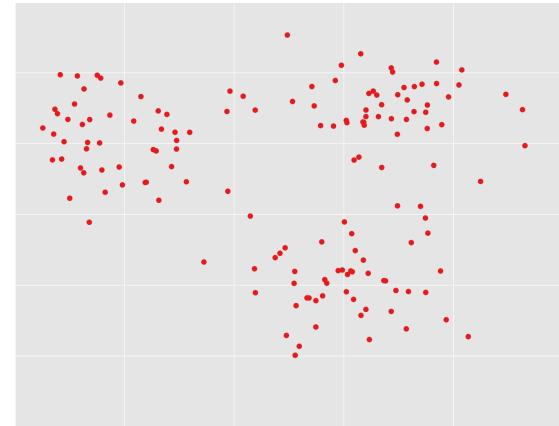
Gaussian Mixture Model (GMM): Example



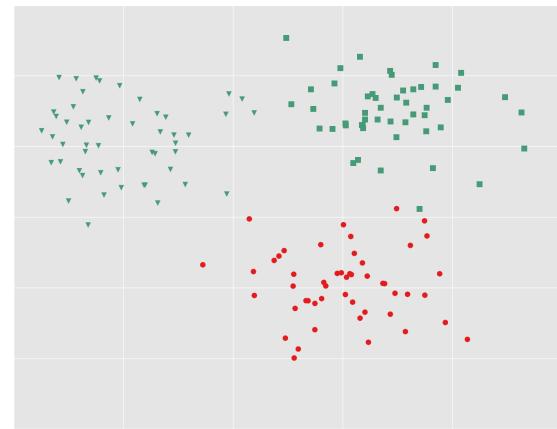
- The K-Means Algorithm:
 - 1. Assignment step: Assign each data point to the closest cluster
 - 2. Refitting step: Move each cluster centre to the average of the data assigned to it
- The EM Algorithm:
 - 1. E-step: Compute the posterior probability over z given our current model
 - 2. M-step: Maximize the probability that it would generate the data it is currently responsible for.

- The K-Means Algorithm:
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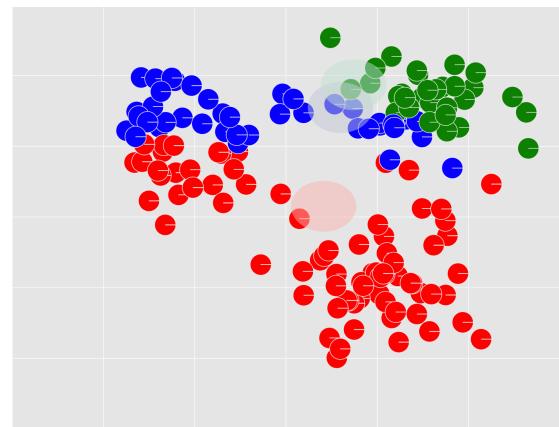
Original Data



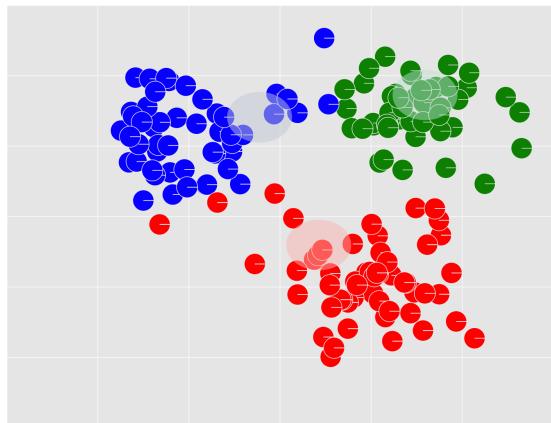
Ground truth

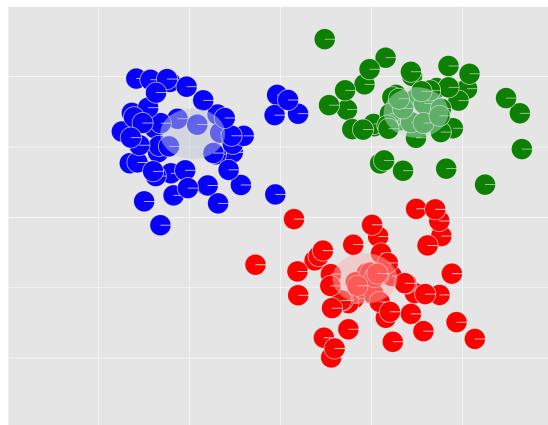


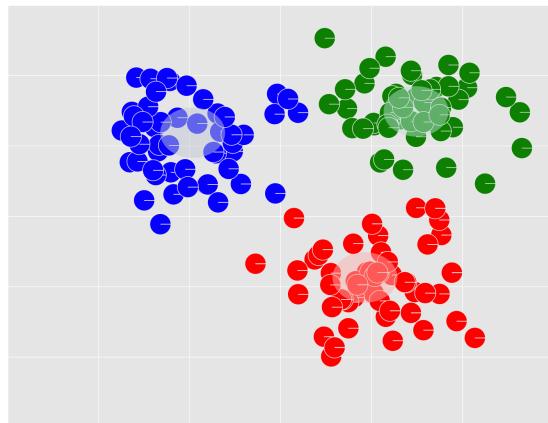
K-means Initialization

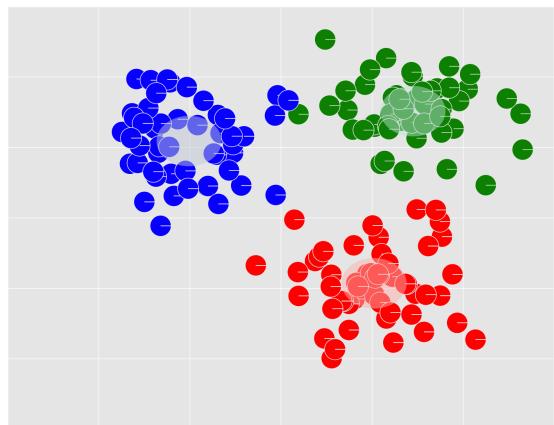


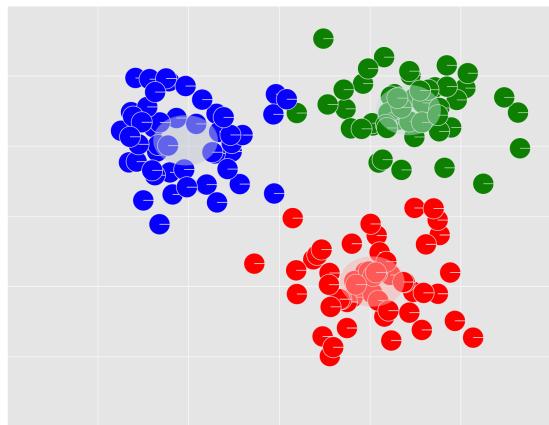
K-means, Iter =1

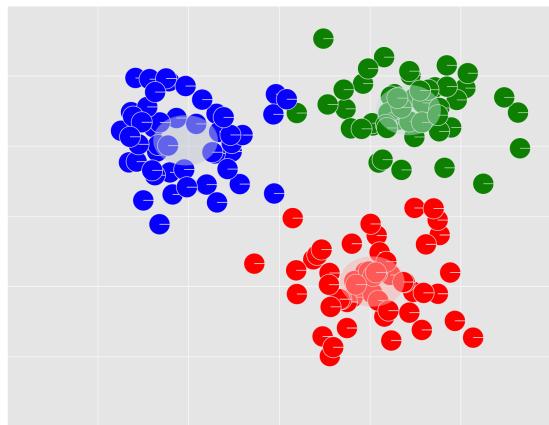




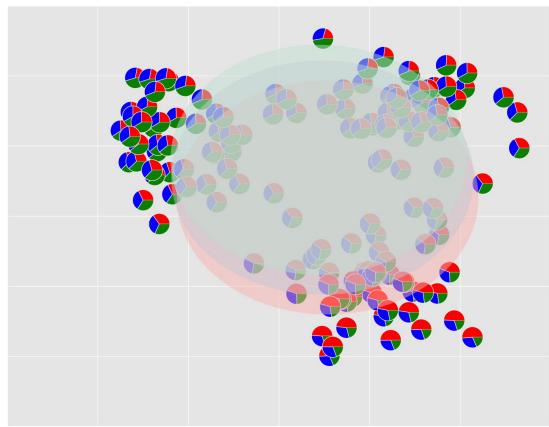


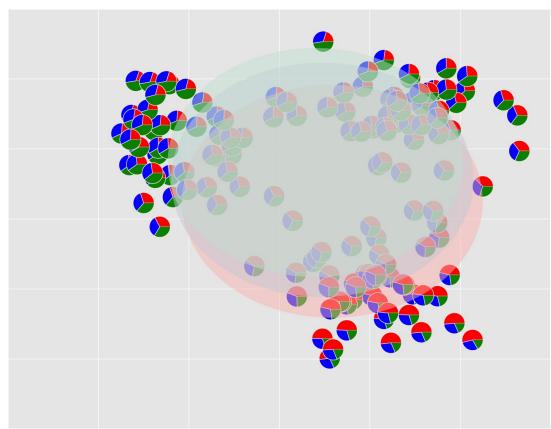


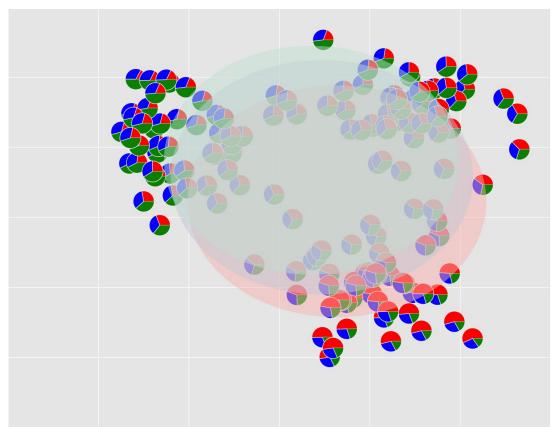


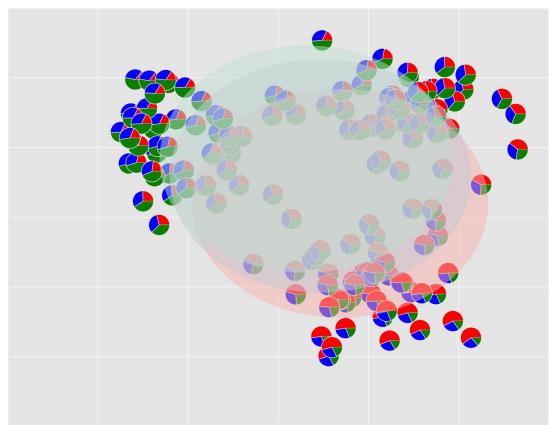


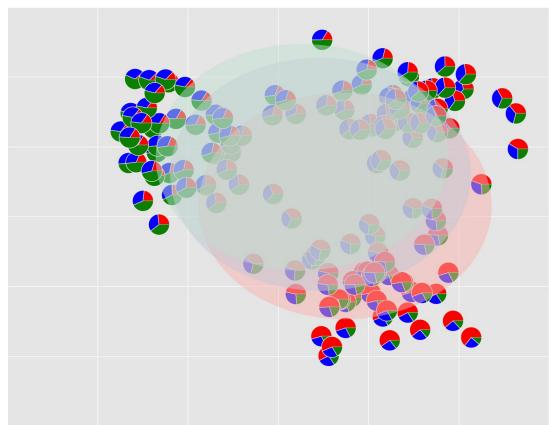
GMM, Initialization

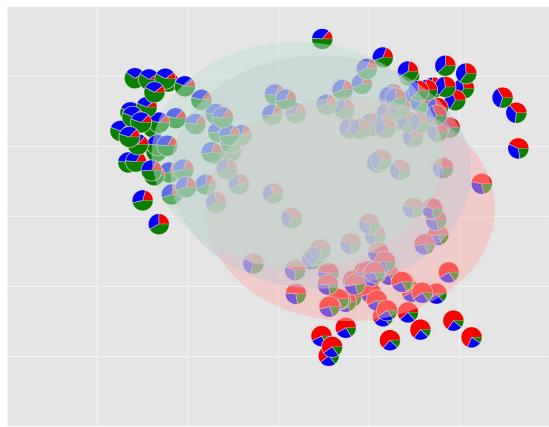


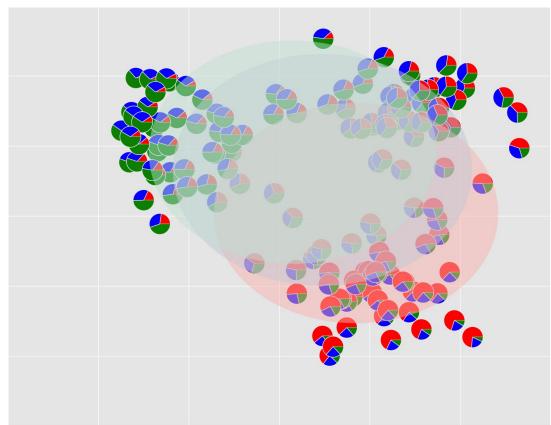


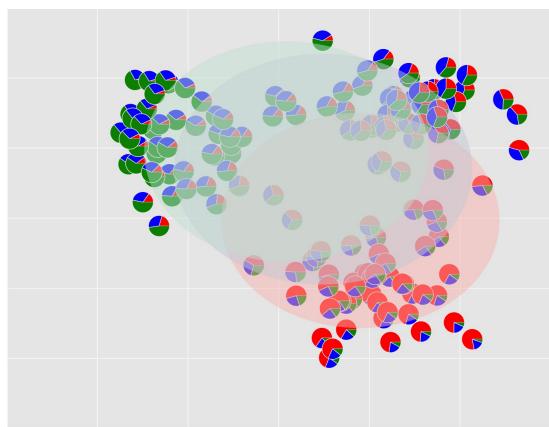


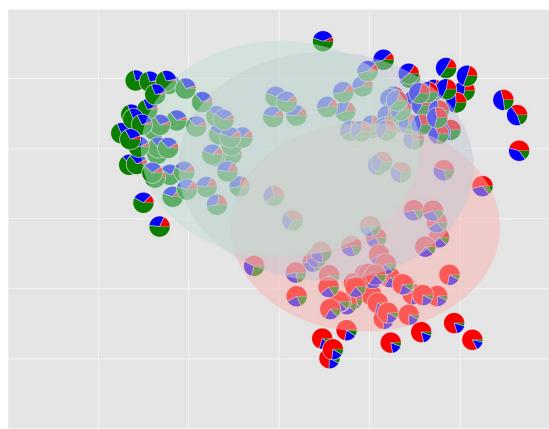


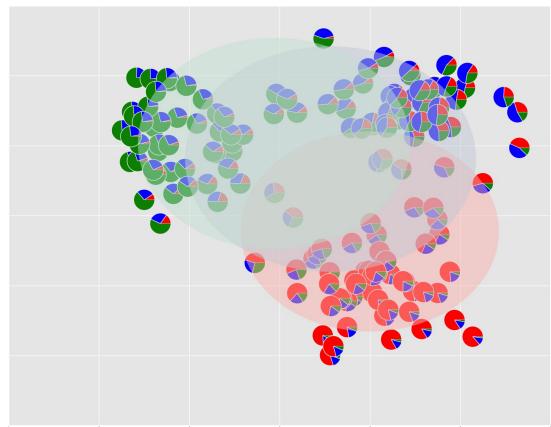


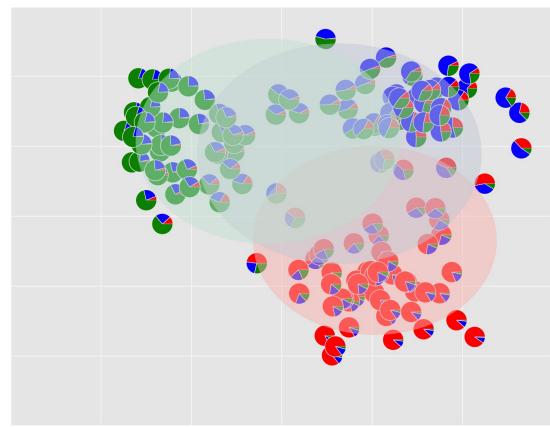


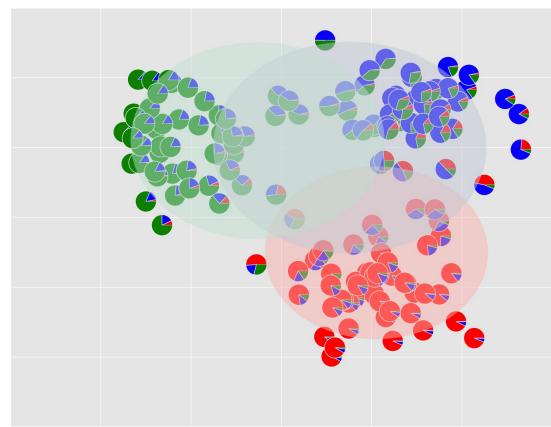


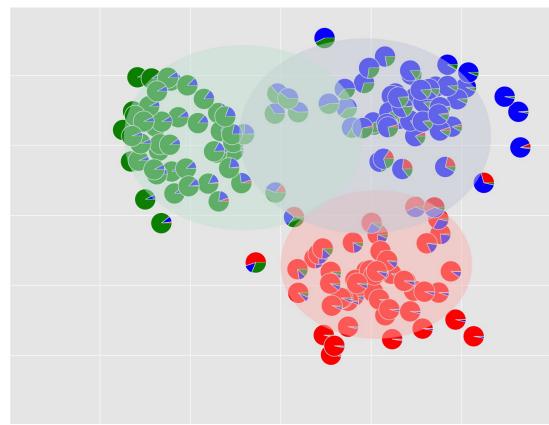


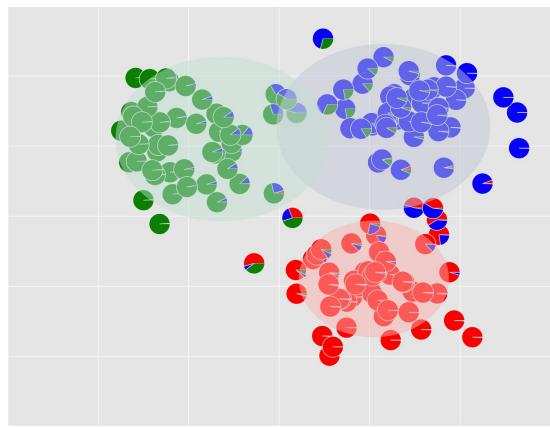


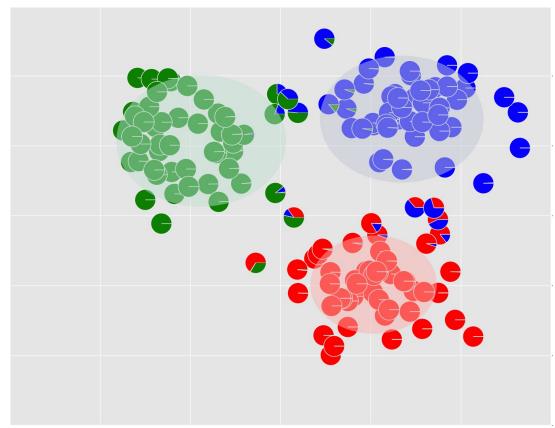


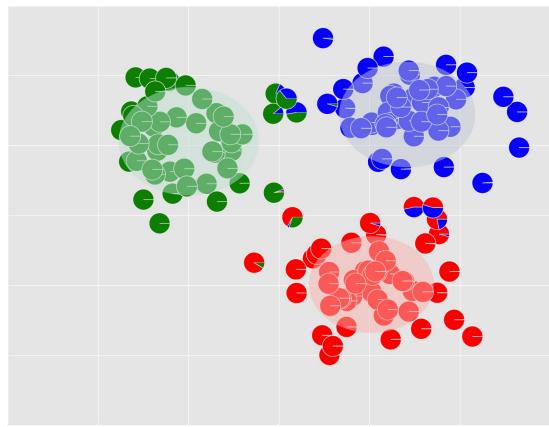


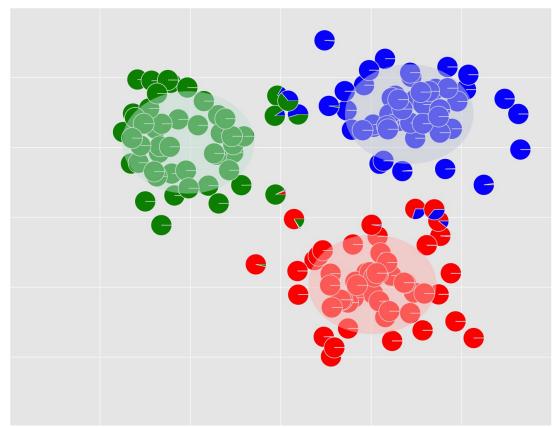


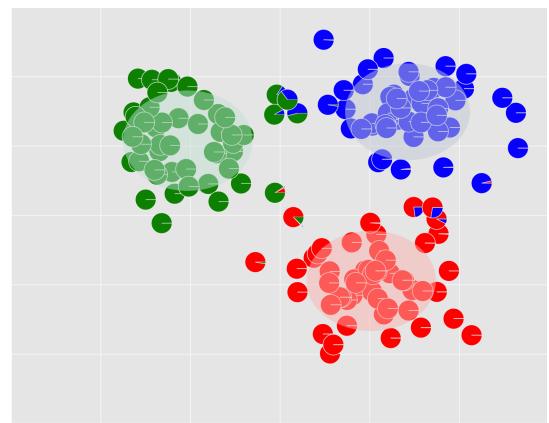


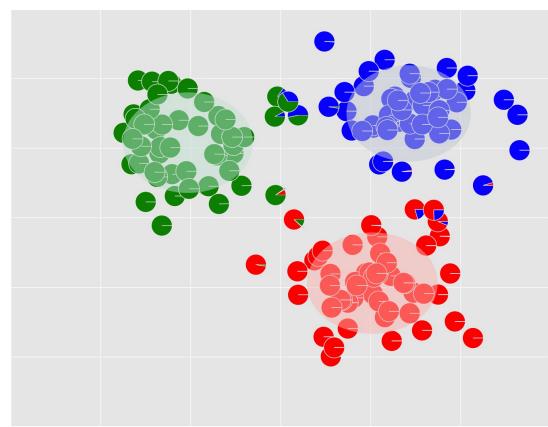


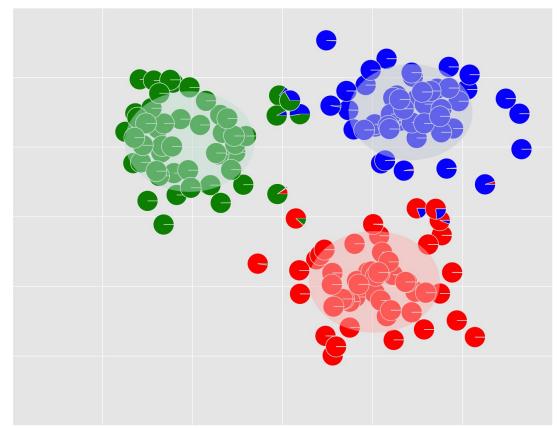












Convergence:

K-Means tends to converge much faster than a GMM

Speed:

Each iteration of K-Means is computationally less intensive than each iteration of a GMM

Initialization:

To **initialize** a **GMM**, we typically first run **K-Means** and use the resulting cluster centers as the means of the Gaussian components

Output:

A **GMM** yields a **probability distribution** over the cluster assignment for each point; whereas **K-Means** gives a single **hard assignment**

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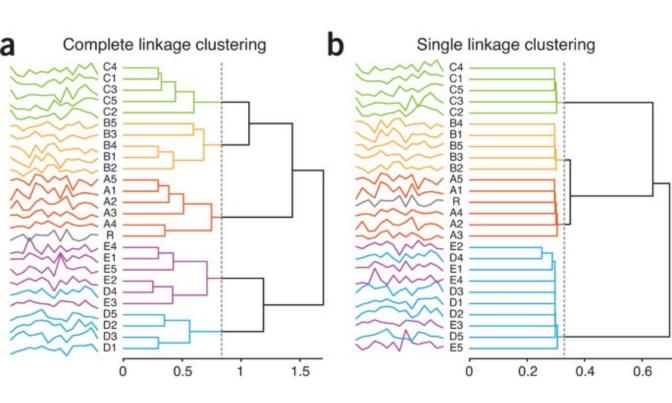
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